

# Algorithms for Zero-Dimensional Polynomial Systems

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# Motivation: Multi-Sequences

- Finding recurrence relations of a sequence is a classic problem
- Fibonacci Numbers: 1, 1, 2, 3, 5, ...

↪  $a_{n+2} - a_{n+1} - a_n = 0, a_0 = a_1 = 1$

- **Multi-Sequences**

$$a_{00} = 0$$

$$a_{10} = a_{01} = 2$$

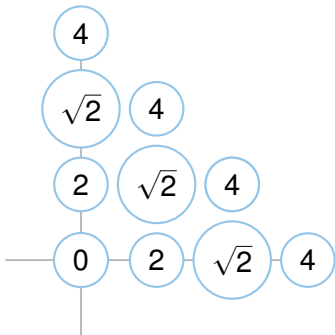
$$a_{20} = a_{11} = a_{02} = \sqrt{2}$$

$$a_{30} = a_{21} = a_{12} = a_{03} = 4$$

...

↪ A recurrence relation

$$a_{ij} - a_{jj} = 0, i \neq j$$



# An Algebraic Approach to Multi-Sequences

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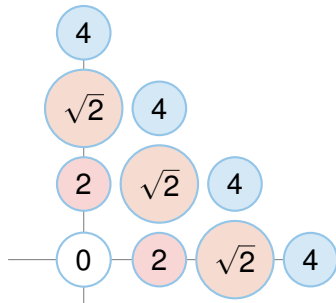
- An algebraic definition for the Fibonacci Sequence:

$$1 \rightarrow x^0, 1 \rightarrow x, 2 \rightarrow x^2, 3 \rightarrow x^3, \dots$$

↪ Recurrence Relation:

$$1 + x = x^2, x + x^2 = x^3 = x(1 + x + x^2), x^2(1 + x + x^2), \dots$$

- An algebraic definition of the multi-sequence:



- $x \rightarrow 2, y \rightarrow 2, x^2 \rightarrow \sqrt{2}, \dots$

↪ Recurrence Relations:

- $x - y$
- $x(x - y), y(x - y)$
- $x^2(x - y), xy(x - y), y^2(x - y)$

# Computing Recurrence Relations

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- Naïve/First Algorithm

$$H = \begin{matrix} & 1 & x & y & x^2 & xy & y^2 \\ \begin{matrix} 1 \\ x \\ y \\ x^2 \\ xy \\ y^2 \end{matrix} & \begin{pmatrix} 1 & 2 & 2 & 4 & 4 & 4 \\ 2 & 4 & 4 & 0 & 0 & 0 \\ 2 & 4 & 4 & 0 & 0 & 0 \\ 4 & 0 & 0 & 0 & 0 & 0 \\ 4 & 0 & 0 & 0 & 0 & 0 \\ 4 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} \end{matrix},$$

- Kernel of  $H$  gives the recurrence relations
- More sophisticated: Use algebraic/geometric structure of the the set of recurrences and apply computer algebra

## A geometric Problem

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**Problem.** Given two "curves" in the plane, find their intersection.



- A Circle  $f_1 = x^2 + (y - 1)^2 - 1$
- A Line  $f_2 = y^2$

~~~~~> *Intuitively*, the intersection is a *Double Point*

~~~~~> *Intuitively*, the **Dimension** of the intersection is zero.


# Gröbner Bases, An Algebraic Solution

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- **Ideal with Basis**  $\{f_1, f_2\}$ , denoted by  $I = \langle f_1, f_2 \rangle$  is the set of all linear combinations of  $f_1$  and  $f_2$  (e.g.,  $x \cdot f_1 + (x^2y + y) \cdot f_2$ )
- ~> the intersection of  $f_1, f_2, f_3$  is the same as the intersection of  $f_1, f_2$
- ~> An ideal can have different bases:
  - $I = \langle f_1 = x^2 + (y - 1)^2 - 1, f_2 = y^2 \rangle$
  - $I = \langle f_1, f_1 + f_2 \rangle$
  - $I = \langle f_1, f_2, f_1 + f_2 \rangle$
- ~> **Gröbner Bases** are the "good" bases.

# Gröbner Bases

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- Let  $I = \langle f_1 = x^2 + (y - 1)^2 - 1, f_2 = y^2 \rangle$ 
  - 1  $\{f_1, f_2\}$  is a Gröbner basis for  $I$
  - 2  $\{f_1, f_1 + f_2\}$  is NOT a Gröbner basis for  $I$
  - 3  $\{f_1, f_2, f_1 + f_2\}$  is a Gröbner basis for  $I$
- Gröbner Bases were discovered by Bruno Buchberger in 1965
- Gröbner Bases has a lot of properties
-  they are a generalization of **Gaussian Elimination**, e.g., see the **Triangular** basis in 1.

## Quotient of an Ideal

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- **Quotient of  $I$** ,  $\mathbb{C}[X]/I$ , is the set of all polynomials **mod** polynomials in  $I$
- The quotient is a **Vector Space**

### Theorem

$\dim(I) = 0$  iff  $\dim(\mathbb{C}[X]/I)$  is finite

- ~~~~> Linear algebra techniques can be used
- Finding a basis for the quotient was the PhD problem of Buchberger, given by Gröbner, which led to the discovery of Gröbner Bases.

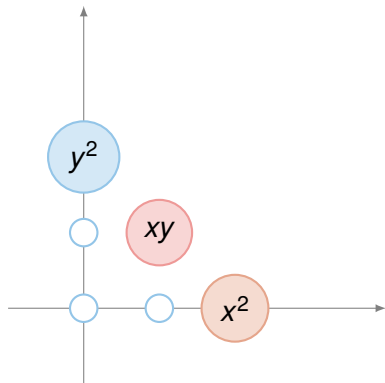


# Quotient of Zero-Dimensional Ideals

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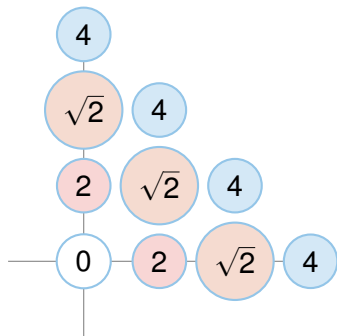
## Theorem (Buchberger 1965)

*One can obtain a basis for the quotient from a Gröbner basis.*



- $x^2 + (y - 1)^2 - 1$
- $y^2$
- $xy$

# Gröbner basis of Multi-Sequences



- $x - y$
  - $x(x - y), y(x - y)$
  - $x^2(x - y), xy(x - y), y^2(x - y)$
- ~~~~~> Set of recurrence relations form an ideal  $I = \langle x - y \rangle$

**Problem.** Find a Gröbner basis for the ideal of recurrences

- Multi-sequences  $\longleftrightarrow$  **Dual** of the quotient of ideals
- ~~~~~> Dual of quotients: Well-known w/ fast algorithms
- Ideal of recurrences is 0-dim iff the multi-sequence has a nice form
- Ideal of recurrences is orthogonal to the V.S. of sequences

# Complexities

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- $n$  =: numb. of vars,  $s$  = numb. of given terms of the multi-sequence,  $r = \dim(\mathbb{C}[x_1, \dots, x_n] / I)$ .

**Note.**  $s > r$

- 1965 [Berlekamp, Massey] The linear algebra algorithm for uni-variate case  $O(s^3)$
- 1990 [Sakata]  $O(s^3)$
- 1993 [Marinari, Möller, Mora]  $O(nr^3)$ , w/ strong assumptions
- 2016 [Berthomieu, Faugère]  $O(s^3 + \text{smaller terms})$
- 2017 [Neiger, R., Schost]  $O(nsBr^3)$ , w/  $B$  a certain bound to be pre-computed
- 2017 [Mourrain]  $O(nsr^3)$
- 2019 [Mantzaflaris, R., Schost]  $O(n(s-r)^3 + ns)$