

Efficient encodings of first-order Horn problems in equational logic

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Equational theorem provers are awesome!

High performance!

Readable proofs!

But there's a problem...

Reasoning about algebra

$$x \sqcup (y \sqcup z) = (x \sqcup y) \sqcup z$$

$$x \sqcap (y \sqcap z) = (x \sqcap y) \sqcap z$$

$$x \sqcup y = y \sqcup x$$

$$x \sqcap y = y \sqcap x$$

$$x \sqcup x = x$$

$$x \sqcap x = x$$

$$x \sqcup (x \sqcap y) = x$$

$$x \sqcap (x \sqcup y) = x$$

$$x \sqcup \bar{x} = \top$$

$$x \sqcap \bar{x} = \perp$$

$$x \sqcap (y \sqcup (x \sqcap z)) = (x \sqcap y) \sqcup (x \sqcap (y \sqcup (z \sqcap (x \sqcup (y \sqcap z))))))$$

$$x \sqcap y = \perp \wedge x \sqcup y = \top \rightarrow \bar{x} = y$$

$$a \sqcup b = b$$

$$\bar{a} \sqcap \bar{b} \neq \bar{b}$$

Reasoning about algebra

$$x \sqcup (y \sqcup z) = (x \sqcup y) \sqcup z$$

$$x \sqcup y = y \sqcup x$$

$$x \sqcup x = x$$

$$x \sqcup (x \sqcap y) = x$$

$$x \sqcup \bar{x} = \top$$

$$x \sqcap (y \sqcap z) = (x \sqcap y) \sqcap z$$

$$x \sqcap y = y \sqcap x$$

$$x \sqcap x = x$$

$$x \sqcap (x \sqcup y) = x$$

$$x \sqcap \bar{x} = \perp$$

$$x \sqcap (y \sqcup (x \sqcap z)) = (x \sqcap y) \sqcup (x \sqcap (y \sqcup (z \sqcap (x \sqcup (y \sqcap z))))))$$

$$x \sqcap y = \perp \wedge x \sqcup y = \top \rightarrow \bar{x} = y$$

$$a \sqcup b = b$$

$$\bar{a} \sqcap \bar{b} \neq \bar{b}$$



Reasoning about functional programs

```
sort [] = []
```

```
sort (x:xs) = insert x (sort xs)
```

```
insert x [] = x:[]
```

```
insert x (y:ys) =
```

```
  if x < y then
```

```
    x:y:ys
```

```
  else
```

```
    y:(insert x ys)
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Reasoning about functional programs

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Our paper

What? Teach a unit equality prover how to reason about Horn clauses

How? By encoding Horn clauses as equations (leaving existing equations alone)

Why? To get a prover that specialises in *mostly-equational* reasoning

The plan

Horn clause: at most one positive literal

- e.g. $f(x) = x \wedge p(x) \rightarrow g(x) = a$
- or $p(x) \wedge q(x) \rightarrow \text{false}$

Stage 1: how to encode clauses of the form:

$$a = b \rightarrow c = d$$

Stage 2: how to encode clauses of the form:

$$a_1 = b_1 \wedge \dots \wedge a_n = b_n \rightarrow c = d$$

Stage 3: how to encode predicates

Skipped: how to encode goal clauses

Stage 1:

How to encode a binary clause
 $(a = b \rightarrow c = d)$
as an equation

The idea

We are going to axiomatise a function `ifeq`:

$$\text{ifeq}(x, y, z, w) = \text{if } x = y \text{ then } z \text{ else } w$$

Then we can encode $a = b \rightarrow c = d$ as:

$$\text{ifeq}(a, b, c, d) = d$$

If $a = b$ then $\text{ifeq}(a, b, c, d) = c = d$;

if $a \neq b$ then $\text{ifeq}(a, b, c, d) = d$.

But how to axiomatise `ifeq` equationally?

Axioms for ifeq



Axiom 1:

$$\text{ifeq}(x, x, y, z) = y$$



Axiom 2:

$$x \neq y \rightarrow \text{ifeq}(x, y, z, w) = w$$

For Horn formulas, we only need the first axiom!

How to discharge a conditional

Given $a = b \rightarrow c = d$:

$$\text{ifeq}(a, b, c, d) = d$$

$$\text{ifeq}(x, x, y, z) = y$$

If $a = b$ then

$$\text{ifeq}(a, b, c, d) = d$$

$$\parallel$$

$$\text{ifeq}(a, a, c, d) = c$$

so $c = d$.

This deduction rule (positive unit resolution) is enough for Horn reasoning

Stage 2:

How to encode an n -ary clause
(e.g. $a=b \wedge c = d \rightarrow e=f$)
as an equation

Clauses with many negative literals

Option #1: repeatedly apply the encoding

$$a = b \ \& \ \mathbf{c = d} \rightarrow \mathbf{e = f}$$

becomes

$$a = b \rightarrow \mathbf{ifeq(c, d, e, f) = f}$$

becomes

$$\mathbf{ifeq(a, b, ifeq(c, d, e, f), f) = f}$$

Clauses with many negative literals

Option #2: tupling

$$a = b \ \& \ c = d \ \rightarrow \ e = f$$

becomes

$$\text{pair}(a, c) = \text{pair}(b, d) \ \rightarrow \ e = f$$

becomes

$$\text{ifeq}(\text{pair}(a, c), \text{pair}(b, d), e, f) = f$$

where `pair` must be fresh.

(this is not sound for non-Horn problems!)

- Example: LAT224-1

Stage 3:

How to encode predicates
using equations

Encoding predicates

Idea: add a constant `true` and encode $p(t)$ as
 $p(t) = \text{true}$

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Unsound!

Encoding predicates

Idea: add a constant `true` and encode $p(t)$ as $p(t) = \text{true}$

Satisfiable: $(\forall x, y. x = y) \wedge \neg p$

Unsatisfiable: $(\forall x, y. x = y) \wedge p \neq \text{true}$

Solution #1: use types

Solution #2: ...

Encoding predicates

Satisfiable: $(\forall x, y. x = y) \wedge \neg p$

Unsatisfiable: $(\forall x, y. x = y) \wedge p \neq \text{true}$

Encoding predicates is *only* unsound because you can go from $\forall x, y. x = y$ to $p = \text{true}$

- this is only a problem if $\forall x, y. x = y$ is provable but the formula is satisfiable
- i.e., when the problem has a model of domain size 1

So, *first* check if there is a model of size 1

- Easy-peasy: predicates are constant-valued, and all equality literals are true, so this is a HORNSAT problem

If there is a model of size 1, the problem is satisfiable

Otherwise, encoding predicates is sound

- If $\forall x, y. x = y$ is provable, the problem is unsatisfiable

An alternative encoding

The ifeq-encoding is suboptimal

$$\text{ifeq}(a, b, c, d) = d$$

The prover
only needs to
make a and
b equal

But it will also
needlessly
reason
about
c and d

Encoding #2

$a = b \rightarrow c = d$ becomes:

$$\text{fresh}(a, x_1, \dots, x_n) = c$$

$$\text{fresh}(b, x_1, \dots, x_n) = d$$

A fresh function
symbol

All free variables
of a, b, c and d
(*substitution*)

Encoding #2: $a = b \rightarrow c = d$

Given $a = b \rightarrow c = d$:

$$\text{fresh}(a, x_1, \dots, x_n) = c$$

$$\text{fresh}(b, x_1, \dots, x_n) = d$$

If $a = b$ then

$$\text{fresh}(a, x_1, \dots, x_n) = c$$

||

$$\text{fresh}(b, x_1, \dots, x_n) = d$$

so $c = d$.

Encoding #2

$$\text{fresh}(a, x_1, \dots, x_n) = c$$

$$\text{fresh}(b, x_1, \dots, x_n) = d$$

If these equations are oriented left-to-right then the prover can only:

- paramodulate into a
- paramodulate into b
- deduce $c=d$ once a and b are shown equal

This is about what we'd get with a dedicated prover!

Downside: now have *two* clauses to reason about

Results

Prover	Solved	Rating 1 solved
E (not encoded)	1972	0
E (encoded)	1710	7
Twee	1683	29
Waldmeister	1378	15
SPASS (not encoded)	1370	0

- 37** problems of rating 1 solved in total, all are heavily equational
- Out of **120** rating 1 Horn problems total

Conclusion: the equational provers are respectable (but not great) at general-purpose reasoning – but very good at equational reasoning!

Possible heuristics

... ifeq(s, t, u, v) ...

1. Prioritise inferences that make the first two arguments equal
 - Solves more rating 1 problems but fewer problems overall
2. Don't do any inferences on the third and fourth argument
 - Not implemented, but ought to help

More?

Full first-order logic?

$$a = b \vee c = d$$

is the same as

$$\text{ifeq}(a, b, c, d) = c$$

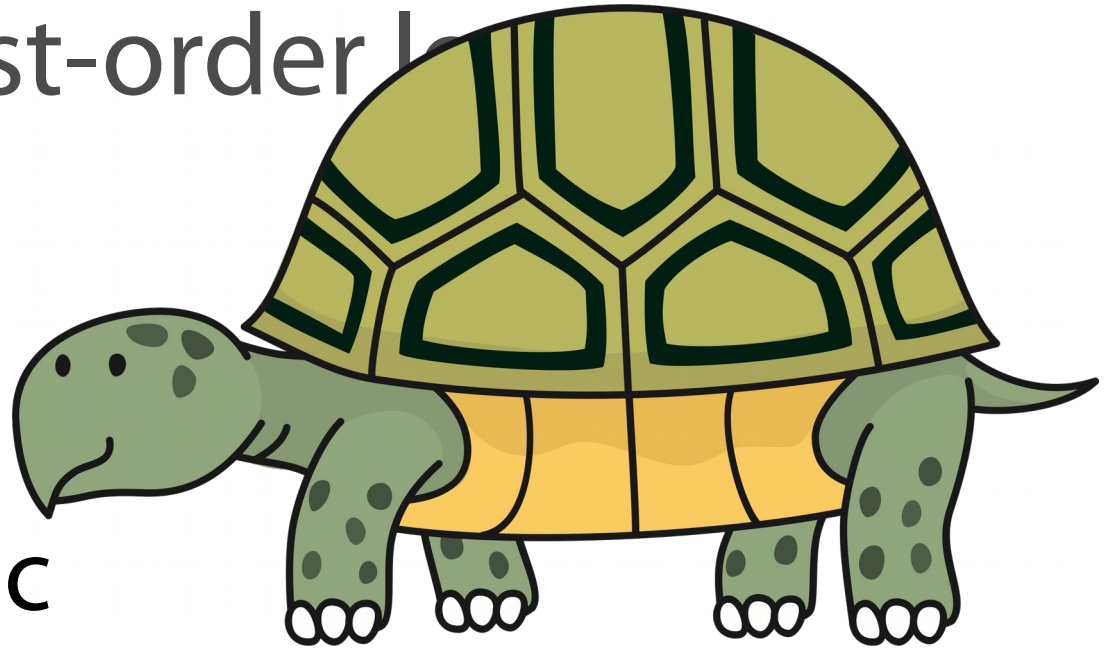
but *only* if we can axiomatise

$$x \neq y \rightarrow \text{ifeq}(x, y, z, w) = w!$$

It's known how to do this... with about 10 different axioms plus congruence axioms for each function symbol

Full first-order logic

Help!
I need some heuristics



$\text{iteq}(a, b, c, d) = c$

but *only* if we can axiomatise

$x \neq y \rightarrow \text{ifeq}(x, y, z, w) = w!$

It's known how to do this... with about 10 different axioms plus congruence axioms for each function symbol

Conclusions

Goal: a cheap way to turn an equational prover into an “equational-plus” prover

- Encodings work well for mostly-equational problems
- Teaching the prover extra heuristics seems to be a good idea
- Can we adjust the prover’s strategy a bit more radically? (Ignoring certain inferences, always choosing certain inferences, ...)
- Full first-order logic – can it be done?
- Decoding proofs?

In the paper: four encodings, how to handle conjectures, proofs of correctness

You can try it out using Twee (on TPTP)

- ...and also watch Twee lose at CASC!